

## LESSON ONE - ACTIVITY TWO

### **Dominion over the Animals**

#### **Directions:**

1. **Print** pages 2-4 single-sided on standard 8.5" x 11" thick paper or card stock. Be sure to print at Actual Size. (I suggest using card stock and laminating for extended use.)
2. **Cut** each sheet into 8 cards along dotted lines. (Each card should measure 2.75" x 4.5" when cut.)  
**Note:** *There are 8 cards per animal group. Feel free to print as many copies as necessary, but be sure to spread out the groups evenly so that there is an equal number of animals per group of crawlers, swimmers, and flyers.)*
3. **Seat** students in a circle with one less seat than students present so that one of the students is standing in the middle. If working with a very large group, create separate circles with one student in the middle of each.
4. **Give** each seated student a card with an animal picture, and explain the game. (Be sure to alternate between animal groups so that one group is not all seated together.)
5. **Play:** The student in the middle of the circle(s) represents Adam and will call out either "crawling," "flying," or "swimming." All students holding cards of that category will need to immediately switch seats. The student in the middle will also try to find an empty seat as soon as he has called out the category. The last person standing will be the next Adam, and play continues. Depending upon the age of the students, you may enforce the rule that players must switch seats and players can not sit in a seat directly next to them.

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